

## **Open Standard**

- The terms "open" and "standard" have a wide range of meanings associated
  with their usage. The term "open" is usually restricted to royalty-free
  technologies while the term "standard" is sometimes restricted to technologies
  approved by formalized committees that are open to participation by all
  interested parties and operate on a consensus basis
- The definitions of the term "open standard" used by academics, the European
  Union and some of its member governments or parliaments such as Denmark,
  France, and Spain preclude open standards requiring fees for use, as do the
  New Zealand and the Venezuelan governments

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- The rules for standards published by the major internationally recognized standards bodies such as the IETF, ISO, IEC, and ITU-T permit their standards to contain specifications whose implementation will require payment of patent licensing fees
- The IETF and ITU-T use definitions of "open standard" that allow "reasonable and non-discriminatory" patent licensing fee requirements
- ITU-T definition: "Open Standards" are standards made available to the general public and are developed (or approved) and maintained via a collaborative and consensus driven process. "Open Standards" facilitate interoperability and data exchange among different products or services and are intended for widespread adoption



- Other elements of "Open Standards" ITU-T definition include:
  - Collaborative process voluntary and market driven development (or approval) following a transparent consensus driven process that is reasonably open to all interested parties
  - Reasonably balanced ensures that the process is not dominated by any
     one interest group
  - Due process includes consideration of and response to comments by interested parties
  - Intellectual property rights (IPRs) IPRs essential to implement the standard to be licensed to all applicants on a worldwide, non-discriminatory basis, either (1) for free and under other reasonable terms and conditions or (2) on reasonable terms and conditions (which may include monetary compensation)



- Quality and level of detail sufficient to permit the development of a variety of competing implementations of interoperable products or services.
   Standardized interfaces are not hidden, or controlled other than by the Standards Development Organization promulgating the standard
- Publicly available easily available for implementation and use, at a reasonable price. Publication of the text of a standard by others is permitted only with the prior approval of the SDO
- On-going support maintained and supported over a long period of time
- European Union definition: To reach interoperability in the context of pan-European eGovernment services, guidance needs to focus on open standards
  - The costs for the use of the standard are low and are not an obstacle to access to it
  - The standard has been published

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- The standard is adopted on the basis of an open decision-making procedure (consensus or majority decision etc)
- The intellectual property rights to the standard are vested in a not-for-profit organisation, which operates a completely free access policy
- There are **no constraints on the re-use** of the standard
- Bruce Perens' definition: his definition lists a set of principles that he believes
  must be met by an open standard
  - Availability: Open Standards are available for all to read and implement
  - Maximize End-User Choice: Open Standards create a fair, competitive market for implementations of the standard. They do not lock the customer in to a particular vendor or group

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- No Royalty: Open Standards are free for all to implement, with no royalty or fee. Certification of compliance by the standards organization may involve a fee
- No Discrimination: Open Standards and the organizations that administer them do not favor one implementor over another for any reason other than the technical standards compliance of a vendor's implementation.
   Certification organizations must provide a path for low and zero-cost implementations to be validated, but may also provide enhanced certification services
- Extension or Subset: implementations of Open Standards may be extended, or offered in subset form. However, certification organizations may decline to certify subset implementations, and may place requirements upon extensions (see Predatory Practices)

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- Predatory Practices: Open Standards may employ license terms that protect against subversion of the standard by embrace-and-extend tactics. The licenses attached to the standard may require the publication of reference information for extensions, and a license for all others to create, distribute, and sell software that is compatible with the extensions. An Open Standard may not otherwise prohibit extensions



- Embrace and Enhance: a predatory practice in which a predominant vendor creates an implementation of a standard with extensions that are incompatible with other systems practicing the standard. The other systems then are incompatible with the majority of systems, which are provided by the predominant vendor. The predominant vendor uses patents or copyright to restrain others from implementing systems that are compatible with the new extensions. This creates a monopoly lock on the standard. The user is forced to switch to the dominant vendor's implementation in order to be compatible with the majority of users



- Open Source Initiative's definition: an "open standard" must not prohibit conforming implementations in open source software. To comply with the Open Standards Requirement, an "open standard" must satisfy the following criteria
  - No Intentional Secrets: the standard MUST NOT withhold any detail necessary for interoperable implementation. As flaws are inevitable, the standard MUST define a process for fixing flaws identified during implementation and interoperability testing and to incorporate said changes into a revised version or superseding version of the standard to be released under terms that do not violate the OSR
  - Availability: the standard MUST be freely and publicly available (e.g., from a stable web site) under royalty-free terms at reasonable and nondiscriminatory cost

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- Patents: all patents essential to implementation of the standard MUST:
  - be licensed under royalty-free terms for unrestricted use, or
  - be covered by a promise of non-assertion when practiced by open source software
- No Agreements: there MUST NOT be any requirement for execution of a license agreement, NDA, grant, click-through, or any other form of paperwork to deploy conforming implementations of the standard
- No OSR-Incompatible Dependencies: implementation of the standard MUST
   NOT require any other technology that fails to meet the criteria of this
   Requirement

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#### Open hardware

- Industry Standard Architecture (ISA) (a specification by IBM for plug-in boards to IBM-architecture PCs, later standardized by the IEEE)
- Peripheral Component Interconnect (PCI) (a specification by Intel Corporation for plug-in boards to IBM-architecture PCs)
- Accelerated Graphics Port (AGP) (a specification by Intel Corporation for plugin boards to IBM-architecture PCs)

#### Open formats

- Computer Graphics Metafile (CGM) (file format for 2D vector graphics, raster graphics, and text defined by ISO/IEC 8632)
- Hypertext Markup Language (HTML) and Extensible HTML (XHTML)
   (specifications of the W3C for structured hyperlinked document formatting)



- Portable Document Format (PDF/X) (a specification by Adobe Systems Incorporated for formatted documents, later approved by ISO as ISO 15930-1:2001)
- OpenDocument Format (ODF) (a specification by OASIS for office document formats, approved by ISO as ISO/IEC 26300)
- Portable Network Graphics (PNG) (a bitmapped image format that employs lossless data compression, approved by ISO as ISO/IEC 15948:2004)
- Ogg (a container for Vorbis, FLAC, Speex (audio formats) & Theora (a video format), by the Xiph.Org Foundation)

#### Open protocols

 Internet Protocol (IP) (a specification of the IETF for transmitting packets of data on a network - specifically, IETF RFC 791)

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- Transmission Control Protocol (TCP) (a specification of the IETF for implementing streams of data on top of IP - specifically, IETF RFC 793)
- OMA Data Synchronization and Device Management (a platform-independent data synchronization protocol, specified by The SyncML Initiative/Open Mobile Alliance)
- Extensible Messaging and Presence Protocol (XMPP) an open protocol for near-real-time instant messaging (IM) and presence information
- Open programming languages
  - Ada (a multi-paradigm programming language, defined by joint ISO/ANSI standard (ISO-8652:1995), combined with major Amendment ISO/IEC 8652:1995/Amd 1:2007)

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- MUMPS (a dynamically typed programming language, originally designed for database-driven applications in the healthcare industry approved by ISO as ISO/IEC 11756:1992 and ISO/IEC 11756:1999)
- C# (a general-purpose programming language, approved by ISO as ISO/IEC 23270 and ECMA as ECMA-334)

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